





Teaching Accessibility:

Case studies of courses that include accessibility topics in their curricula

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Teach Access

Teach Access is a unique collaboration between academia, industry, and advocates for people with disabilities, formed to address the urgent need to enhance the skills of higher education students as they learn to design and develop mobile and desktop technologies. The goal is to ensure that future technologies are "born accessible," by proliferating fundamental skills and concepts of accessible technology design and development in mainstream design, computer science, and other related disciplines.

The project was founded in 2015 by companies including Adobe, Facebook, Google, HP, Intuit, LinkedIn, Microsoft, The Paciello Group, and Verizon Media (originally Yahoo), in partnership with several universities.

https://teachaccess.org

"Who Teaches Accessibility?: A Survey of U.S. Computing Faculty"

RIT: Kristen Shinohara,

UW: Saba Kawas,

Amy Ko

Richard Ladner

2018 Proceedings of the 49th ACM Technical Symposium on Computer Science Education, pp. 197-202.

faculty.washington.edu/ajko/papers/Shinohara2018AccessComputingSurvey.pdf

Research questions

- 1. Who is teaching accessibility?
- 2. What barriers do faculty see to teaching accessibility?
- 3. What factors predict who is teaching accessibility?

+ What resources do you need?

Survey sample

- Faculty at 4-year universities & colleges
 - > Computer Science
 - > Information Science
 - > Other interdisciplinary computing departments
- Major accredited programs identified:
 - > Wikipedia
 - > Computing Research Association
 - > iSchool Caucus charter list for Information Schools

Survey launches & response rate

SurveyGizmo, 3 launches

Emails with link to survey to

- > 14,176 faculty
- > from 352 institutions

Response rate: 13%

Teaching Accessibility

Welcome

A Research Survey

Data from this survey will help tech-industry and higher-education institutions to create resources to lower barriers to teaching accessibility in computing and information sciences.

Thank you for participating in this 3-minute survey!

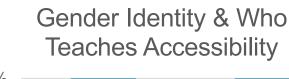
This survey is sponsored by the National Science Foundation (CNS-1042260 and CNS-1539179), the University of Washington's AccessComputing, and industry partners: Facebook, Google, Adobe and Microsoft.

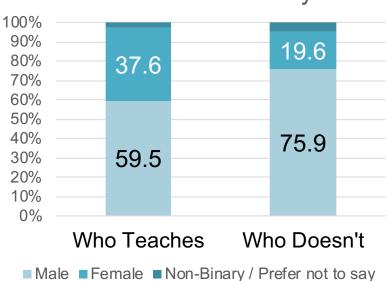


Next

1: Who is teaching accessibility?

- 20% of respondents
- More females
- More likely to know someone with a disability
- More likely to think it is part of computing
- Most common area of expertise: Human-Computer Interaction
- 17% have a disability





1: Learning objectives

- Understand technology barriers
- Understand design concepts
- Engage diverse populations
- Evaluate web accessibility standards & heuristics
- Develop accessible web technologies
- Employ design techniques
- Understand Legal regulations (Section 508, ADA)
- Understand Models of disability
- Employ accessibility-focused technical languages & tools

2: Challenges to incorporating accessibility

- Not core part of curriculum
- Don't know enough to teach it
- No appropriate textbook
- Lack of students & administrator awareness
- Lack of support for topics addressing real challenges for disabled
- Difficulty engaging students
- Lack of demand in industry
- Difficult to recruit people with disabilities

2: What do faculty need?

- Help with connections to people with disabilities to interact with 1-1 &/or bring into classroom
- Tools, technologies, guidelines, problem examples
- Curricular samples for specific courses
- Training & other opportunities to gain expertise

2: We need...

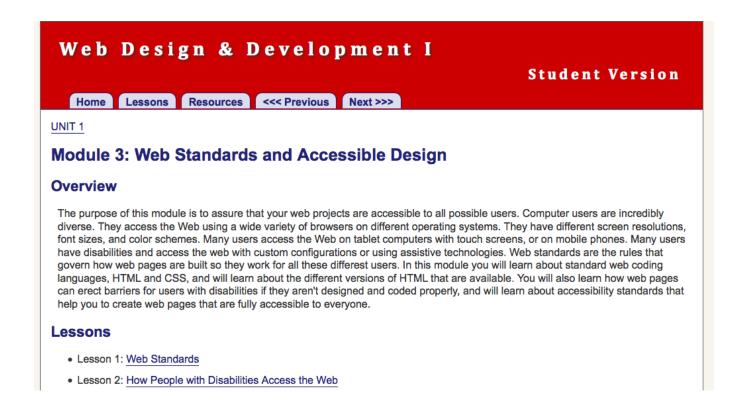
"Appropriate lesson plans for different classes (algorithms, theory, intro programming). This should be taught across the CS curriculum, not just in a specialty topics course. But, I feel that students & faculty feel that "it is not directly related to the curriculum" & so they don't incorporate it."

-Survey comment

Case Studies

Example 1

Web Design & Development I Course Curriculum (WebD2)



uw.edu/accesscomputing/webd2

Teaching Respect for Diversity while Teaching Coding

- There is no technology without users
- Each user is different
- When learning to code, students should actively consider their *users*, including user differences
- All this diversity provides technology teachers with a great opportunity!

WebD2 Features

- Teaches standards-based & accessible web design
- Is platform & vendor-neutral (teaches concepts, not specific tools)
- Standards-based, accessible design is taught early as a core design principle, & reinforced throughout the course
- For assignments students must use valid code & conform to accessibility standards

Course Outline

- 1. Designing & Planning Web Pages
- 2. Creating Content & Structure with HTML
- 3. Formatting Web Pages with Style Sheets
- 4. Graphics
- 5. Scripting
- 6. Quality Control
- 7. Website Management & Authoring Tools
- 8. Client Website / Final Project

Example 2

https://info343-au16.github.io/



"Hey guys, interested in incorporating accessibility into INFO 343?"







"Sure!"



"Hey Terrill, can you teach these three about web accessibility basics?"



"Sure!"



"Here are the most critical parts of the most critical standards"







"We could redesign our overview of markup to cover these..."



"Who wants to commit to doing this?" Testing?



"I will! I'm teaching a summer course where I can test it out.



"How's the summer course planning going?"



"Good! I was just about to revise the lesson this week."



"How did the lesson go?"



"It was much better than the last version; more engagement, especially with screen readers."



"Have you guys seen Joel's new accessibility lesson?"



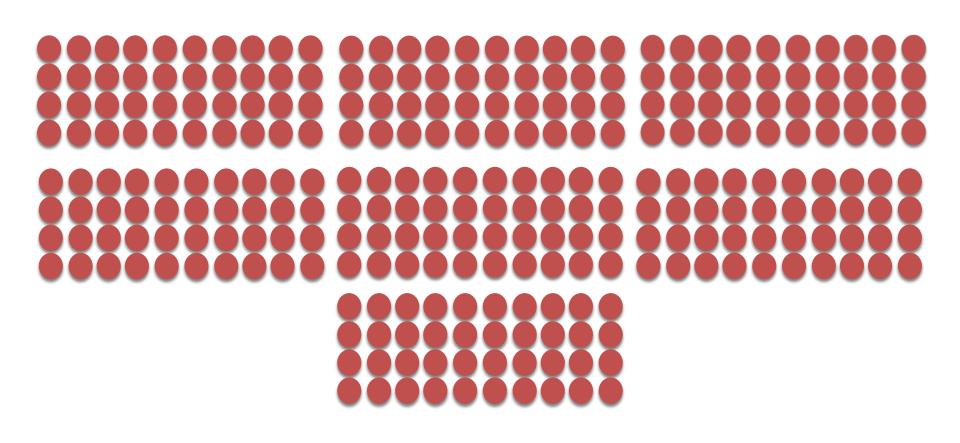


"No. How'd it go Joel? Can I use it?"



"Sure, here's the link."

280 web developers per year now know accessibility basics.



From the INFO 343 Course Description:

"This course will teach you the skills and techniques necessary for creating sophisticated and accessible interactive web applications. It focuses on the client-side languages, tools, and libraries that professionals use to build the web sites you use every day. We will learn not only the basic syntax and mechanics of web development, but also the **best practices that separate** professional developers from amateurs."



AHG 2019 – Teaching Accessibility: Case studies of courses that include accessibility topics in their curricula

Assistive Technology Initiative (ATI)
Korey Singleton, ATI Manager



EDIT 526: Web Accessibility & Design

2 or 3-credit, 7-week summer course (8-weeks in previous years)

Session Description:

- Develops understanding of principles of universal web design. Students apply this understanding by designing and developing accessible web site using web authoring tools.
- Course Description on Web: https://cehd.gmu.edu/courses/EDIT-526/

Target Audience:

- Course is geared towards students enrolled in CEHD's graduate e-learning certificate and Masters programs;
- Undergrads starting in Summer 2020 as part of new Learning Design program

EDIT 526 Course Schedule

- Course built around 8
 asynchronous
 modules. Each
 incorporates readings,
 video (lecture/demo),
 discussion, and
 assessments).
- 3 synchronous sessions to support hands-on activities and discussion
- 6 assignments and final project (Build an accessible website using HTML & CSS)
- 60+ knowledge checks

Week	Topic	Assessment
1	 Overview of web accessibility, usability, disability, and AT AT Simulation Activities 	Simulation Lab Report
2	 Disability Laws & Guidelines Document Accessibility (Word, PPT, PDF/3cr) 	Creating an Accessible Word, PPT, & PDF document
3	Testing Websites & Software Apps	
4	Testing Websites & Software Apps	Testing a Website for Accessibility
5	Designing WebsitesHTML Basics	Create a Practice Web Page
6	Complex HTML Elements and CSS	Complex Images, Tables, Forms, Basic CSS
7	Complex HTML Elements and CSS cont.ARIAAccessible Video	
8	Final Project	Create an accessible instructional product using HTML & CSS

Sample Resources – Intro to Web Accessibility

Intro to Web Accessibility

- WebAIM Intro to Web Accessibility
- W3C Intro to Web Accessibility
- UW <u>Accessible Web Design</u> (Video)

How Individuals with Disabilities are Impacted on the Web

- WebAIM <u>Visual</u>, <u>Auditory</u>, <u>Motor</u>, <u>Cognitive</u>
- W3C Web Accessibility Perspectives (Video)

Sample Resources – Hands-On

Web Accessibility Testing

- Easy Checks A First Review of Accessibility
- Colour Contrast Analyser
- WAVE, ANDI

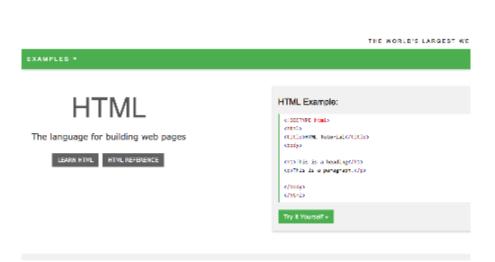
Technology Supports (AT, video, etc.)

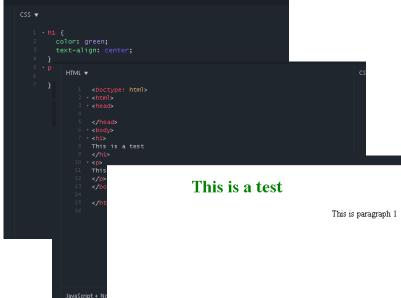
Jaws/NVDA, Built-in accessibility tools, YouTube

Sample Resources – Hands-On cont...

Web Design & Accessibility (Coding)

- jsfiddle.net (<u>HTML & CSS</u>)
- Textbook Recommended, not required
- W3Schools.com HTML5, CSS





Impact (since 2016)

Course has served as an <u>incubator</u> of sorts...

Student Training – 94 students, 5 faculty

- Instructional Technology Masters & eLearning Certificate Programs (*Elective*)
- Assistive Technology Masters & Certificate Programs (*Elective*)
- Modules shared with faculty
 - CEHD/AT (2)
 - CHSS/Digital History
 - Volgenau/Systems Analysis & Design
 - Volgenau/Intro to Computing

Faculty/Staff Training – 50+ faculty

- Office of Digital Learning (modules used for accessibility training)
 - SOUPR 8-week faculty cohort (voluntary)
 - OCDI 1-yr ID supported development (funded)



Impact (since 2016) cont.

Staff (Testing)

- Office of Digital Learning
 - LMS tools (e.g., Padlet, Supplemental applications, H5P)
- Learning Spaces Design Team
 - GUI Interface for instructor workstations



Contact Us

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ATI Website: http://ati.gmu.edu





Teaching Accessibility with Resources from WAI

Shadi Abou-Zahra, World Wide Web Consortium (W3C) W3C Accessibility Strategy and Technology Specialist @sabouzah

About WAI



W3C Web Accessibility Initiative (WAI) works on:

- Ensuring accessibility support in W3C technologies
- Creating guidelines for web and digital accessibility
- Developing methods for conformance evaluation
- Providing resources for education and training
- Ensuring harmonized and coordinated standards

WAI Website



Hide Section -

w3.org/WAI



Making the Web Accessible

Strategies, standards, and supporting resources to help you make the Web more accessible to people with disabilities.



The World Wide Web Consortium (W3C) develops international standards for the Web: HTML, CSS, and many more.



The W3C Web Accessibility Initiative (WAI) develops standards and support materials to help you understand and implement accessibility.



You

See what we have for you:

Content Writers

You can use W3C WAI resources to make your websites, applications, and other digital creations more accessible and usable to everyone.

News

Get Resources for...

Trainers,

Educators

ACT Rules Format is a Web Standard "W3C Recommendation"

Copyright © 2019 W3C (MIT, ERCIM, Keio, Beihang)

Perspectives Videos



Web Accessibility Perspectives short videos:

- Series of 10 videos, each of less than 1 minute
- Each video shows one "feature" of accessibility
- Describes the broader benefits for everyone
- Provides further reading and guideline references

Getting Started Tips



Tips for Getting Started with Web Accessibility:

- Tips for Writing
 - Titles, Heading, link text, instructions, text, ...
- Tips for Designing
 - Colors, navigation, feedback, viewports, ...
- Tips for Developing
 - Form controls, markup structure, coding, ...

WAI Tutorials



Web Accessibility Tutorials:

- Page Structure
- Menus
- Images
- Tables
- Forms
- Carousels

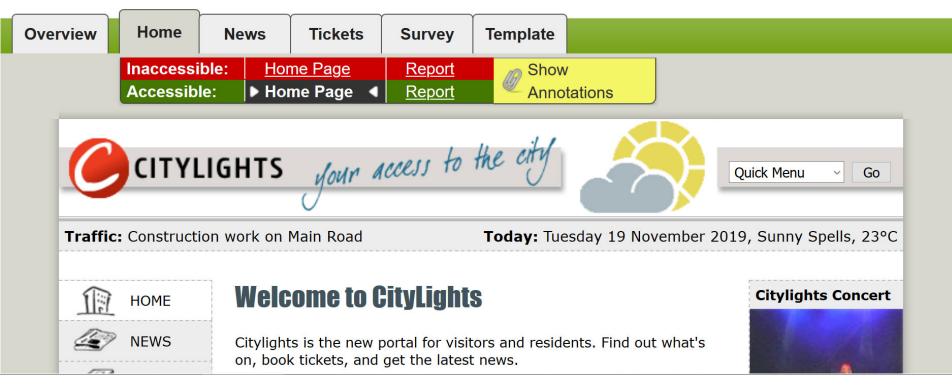
Before & After Demo



Accessible Home Page Before and After Demonstration



Improving a Web site using Web Content Accessibility Guidelines (WCAG) 2.0



Copyright © 2019 W3C (MIT, ERCIM, Keio, Beihang)

Easy Checks



Easy Checks – A First Review of Web Accessibility:

- Page titles
- Text alternatives
- Headings
- Contrast ratio
- Resize text
- Keyboard
- **.**..

Several More...



w3.org/WAI



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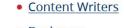


Vou

You can use W3C WAI resources to make your websites, applications, and other digital creations more accessible and usable to everyone.

News

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New: WAI Curricula



Role-based and modular curricula to support:

- Integrating accessibility into mainstream courses
- Developing courses specifically on accessibility
- Comparing and selecting from course offerings
- Creating contracts and request for proposal (RFP)

Curricula Outline



	Develope r	Designer	Author	Tester	Manager
Level 1	Introduction to Web Accessibility				
Level 2	TBD	TBD	TBD	TBD	TBD
Level 3	TBD	TBD	TBD	TBD	TBD

First Curriculum



Curriculum "Introduction to Web Accessibility":

- What is Web Accessibility
- People and Digital Technology
- Business Case and Benefits
- Principles, Standards, and Checks
- Getting Started with Accessibility

Soon: Free Course



W3Cx Course "Introduction to Web Accessibility":

- Free online course built on WAI Curriculum
- Developed in cooperation with the UNESCO
- Featuring a selection of international experts
- Approximately 20 hours effort over 5 weeks
- All course materials will be freely available
- Expected to launch first run in early 2020

Get Involved



Several ways to get involved with WAI:

- Explore, use, and promote the materials
- Send us your feedback and comments
 - Information provided on each page
- Actively participate in working groups
 - May require W3C membership (depends)
 - Usually start with lighter involvement form

Thank You



w3.org/WAI

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- @sabouzah

