

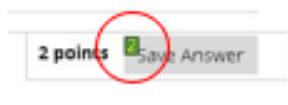
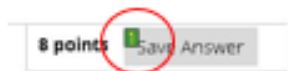
Navigating Blackboard Tests with Dragon Professional

General Notes:

- If using Chrome be sure to install the [Dragon Web Extension](#) for increased functionality
- Dictating into HTML editor boxes provided for **Essay and Short Answer** question types can be very difficult, with limited ability to edit content once edited.
- Mouse Grid does not work consistently in Lockdown Browser (**especially when using the camera option**).
- Dragon commands works **well** to **set up the camera option** in Lockdown Browser

Commands for Navigating within a test

- **Mouse Grid** will allow you to move the mouse quickly within a grid that pops up on the screen note: Mouse Grid does not work consistently in Lockdown Browser (**especially when using the camera option**).
- **Mouse Up** and **Mouse Down** along with **Faster** or **Slower** to adjust speed once the mouse is moving. Once the mouse is positioned where you want it say **“Stop”** then **“mouse click”**
- Say **“Tab Key”** also works but there are often several tab stops before getting to the location desired and the cursor focus is hard to see. It is easy to get lost.
- Say **“Click”**... followed by the name of the answer you want to select in a question type. More details about navigating question types are listed below.
- **Buttons** like **Submit** or **save answer** can be selected by saying the name of the button, once focused on the button, say **“Press Enter”** or **“Press Space”** If there are several answers or buttons with the same name you will see a number next to the choices. Say **“Choose”** and then the number that corresponds with the option you want to select.



Essay Questions and Short Answer

To get to the edit box for essay questions use the mouse. – Mouse grid is the quickest way, but you can also use mouse up and mouse down and say faster or slower to adjust speed.

Issues:

- When dictating within the edit box, the text goes away and comes back. This appears to be due to the scroll bar within the edit box provided. “**Scroll up**” will work, but it is very disorienting. The user may be concerned that the text did not get entered the box.
- Editing within the text window provided was not easily done. Many editing commands do not work within the HTML edit box. For example: “**select...**” to highlight words to make a correction. However “**Go to End of Line**” and “**Scratch That**”(directly after dictating) did work properly.

Either/Or Questions and Multiple Choice (Radio Buttons)

Say “Click and then the name of the choice you want to select. For example, “**Click True**” or “**Click False**”. The radio button next to your choice will be selected.

QUESTION 2

Each of us falls into one of three primary learning categories Visual, Auditory, or Kinesthetic & Tactile.

- True
- False

Multiple Answer (Checkboxes)

Say Click and then the name of the choices you want to select. For example, in the example below saying Click Visual/spatial” then “verbal/linguistic” will select the boxes next to your choice.

QUESTION 3

Of the seven different ways of l

- musical/rhythmic
- interpersonal
- intra-personal
- visual/spatial
- logical/mathematical
- body/kinesthetic
- verbal/linguistic

Match Question Items (Dropdown Options)

Say Click and then the name of the choice you want. -- Say **“Press Enter”** to open the dropdown
-- Say **“move down one”** or **“move up one”** until you get to the choice you want – Say **“Press Enter”** to select.

QUESTION 4
Match the intelligence to the skill.

<input type="button" value="Ability to dance"/>		
<input type="button" value="Ability to empathize"/>		
<input type="button" value="Ability to examine or consider one's own thoughts, feelings, and sensations"/>		
<input type="button" value="Ability to deduce"/>		
<input type="button" value="Ability to recognize a melody"/>		
<input type="button" value="Ability to create puns"/>		
<input type="button" value="Ability to assume the role of any character in a game"/>		

A. logical/mathematical
B. interpersonal
C. musical
D. intra-personal
E. visual/spatial
F. verbal/linguistic
G. body/kinesthetic

A. logical/mathematical

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